Contract Bridge Association of Ireland CAMROSE TRIALS 2021

Supplementary Information

Date: October 22nd to October 24th 2021. Venue: T.C.C.B.C. Templeogue, Dublin 6W.

Entries for the Camrose Trials 2021 have been received from teams as listed below. Based on the entry received, the International Committee (I.C.) have decided to run the event over just one weekend.

Unless otherwise notified to the Tournament Director (Fearghal) the first named person listed in each team is designated as captain.

	Teams
1	Martin Brady, David Dunne, Paul Delaney, Tomas Roche
2	BJ O'Brien, Terry Walsh, Derek O'Gorman, Peter Goodman, Micheal O'Briain, Padraig O'Briain
3	Peter Pigot, Ciaran Coyne, Enda Glynn, Gay Keaveney
4	Tom Gilligan, Dave Terry, Jim Doyle, Sean Connor
5	Diarmuid Reddan, Louise Mitchell, Lucy Phelan, John Phelan
6	Mark Moran, John Carroll, Tom Hanlon, Tommy Garvey, Nick FitzGibbon, Adam Mesbur

The six (6) teams, 1 to 6 above, will play two, sixteen (16) board matches against each other team as per the schedule below.

First Named Team in each match has seating rights i.e. submits its line-up after its opponents – via the online portal – on www.fob.ie

Every player on a team-of-six must play in at least five (5) of the matches.

Schedule of Play

Friday	18:00 - 20:10	Gilligan .v. Moran	Pigot .v. Reddan	O'Brien .v. Brady
	20:25 - 22:35	Brady .v. Pigot	O'Brien .v. Gilligan	Moran .v. Reddan
Saturday	10:00 - 12:10	Reddan .v. Brady	Moran .v. O'Brien	Pigot .v. Gilligan
	12:25 - 14:35	O'Brien .v. Pigot	Brady .v. Moran	Reddan .v. Gilligan
	<i>15:20 - 17:30</i>	Moran .v. Pigot	Reddan .v. O'Brien	Gilligan .v. Brady
	17:45 - 19:55	Moran .v. Brady	Gilligan .v. O'Brien	Reddan .v. Pigot
Sunday	10:00 - 12:10	Brady .v. Gilligan	O'Brien .v. Reddan	Pigot .v. Moran
	12:25 - 14:35	Moran .v. Gilligan	Pigot .v. O'Brien	Brady .v. Reddan
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	<i>15:20 - 17:30</i>	Reddan .v. Moran	Brady .v. O'Brien	Gilligan .v. Pigot
	17:45 - 19:55	Pigot .v. Brady	Gilligan .v. Reddan	O'Brien .v. Moran

Qualification

The winning team at the end of the Complete Round Robin will be nominated to represent the CBAI in the Camrose Trophy in 2022.

If the winning team consists of four players, an additional pair will be added by the I.C. following discussion with the captain of the winning team. The additional pair will be chosen by the I.C. from amongst the pairs that played in the Camrose trials, after consultation with the winning team. The reserve pair will be chosen in the same way.

Captain

NPC to be appointed by the I.C., following consultation with the winning team.

Teams of Four

Please note that if a Team of Four wishes to add another pair to their team at this stage (i.e. before October 22nd) they can do so with the approval of the I.C. assuming players have sufficient National Point holdings etc.

General

The I. C. will decide on all matters affecting these trials and reserves the right to modify the Conditions of Contest at any time after its publication but before the beginning of these trials. After the start of these trials, only on the initiative of the Chief Tournament Director (Fearghal) may changes be proposed to the I.C., who will then decide whether or not to implement such amendments.

Entering or being accredited to attend these trials means that everybody concerned with such entry or accreditation (Organisations, Teams and Individuals) knows and agrees to abide by the Conditions of Contest of these trials.

International Committee:

Ranald Milne (Convenor), Derek O'Gorman, Hilary McDonagh, Lucy Phelan, Micheal O'Briain.

5th October 2021

Supplementary Conditions of Contest

Covid-19

We hope to hold these trials using normal, wooden screens and normal rules of play (see below). Players will be contacted prior to the event to confirm their vaccination status and to seek their agreement to use wooden screens. The problems associated with both types of screen will be explained. If the C.B.A.I, the Tournament director or any player decides against using wooden screens then the more protective Perspex screens will be used.

In order to mitigate the risk of infection, the following rules are to be followed:

- One set of new cards will be played at each table in each match so there will be no interchanging or re-use of boards
- Only North should touch the pre-sanitised boards, holding the board steady while the others extract their cards
- Each player is to use the same bidding box throughout
- The Bridge-mate is to be touched only by North with East simply acknowledging that the score is correct. North should sanitise the device before the start of each match using the wipes provided
- Sanitiser can be brought and kept at the table by individual players; some will also be provided

As of now, mask wearing will be optional

Kibitzers will not be permitted. Tea / Coffee / Water will be provided.

1. Bidding Boxes, Bridge-Mates and Screens

The Bidding Box, Bridge-Mate and Screen Regulations of the E.B.L. shall apply, where necessary http://www.eurobridge.org/wp-content/uploads/2019/05/EBL BB-BM-SCR-Regulations-11May-2019.pdf

The use of Bidding Boxes is mandatory. Electronic or other devices may be used to record bidding and play, enter results, control the time of the play, to send the collected data to any control centre etc.

Screens will be used whenever possible.

2. Late Arrival and Slow Play

Any Pair not seated and ready to play at the start of a session will cause their team to be fined 1 VP and a further VP for every five (5) minutes thereafter. At the end of the allocated time the Director **must** impose, for any table still in play, a fine of 1VP for any delay up to five (5) minutes, and an additional fine of 1VP for each further delay of five (5) minutes or part thereof. For delays of more than twenty (20) minutes the I.C. may impose a more severe penalty. The penalties are per table and will be shared equally by both teams if they are considered to bear equal responsibility for overrunning. Appeals against penalties for slow play may be based only on a question as to the Tournament Director's findings of fact.

3. Seating Rights and Line Ups

The second named team submits their line-up first

4. Electronic Equipment

Mobile phones and electronic devices capable of communication must be switched off in the playing room and be visible at the table at all times. Any player leaving the playing table prior to completion of the session must leave their mobile phone and electronic devices at the table. Any player or captain breaching these regulations will cause their team to be fined 2 VPs for each offence. This penalty is automatic. A second violation will also result in the player being prohibited from playing and/or captain not being admitted into the playing area for the next match. Players expecting an urgent call may leave their mobile phone with the T.D. who will notify that player of any call. Any spectator whose mobile phone or electronic equipment is activated in the playing area will be asked to leave the playing area until the end of that session.

5. Fouled Board

A board is considered "fouled" if the Tournament Director determines that one or more cards were misplaced in the board in such a manner that contestants who should have direct comparison did not play the board in identical form. If in a team event, a pre-duplicated board is wrongly dealt and Law 13 applies in such a way that the board cannot be played, the board is considered to be a fouled board. A board is not considered fouled, if the boards played in the same match are identical even though that board may differ from the like numbered board played in simultaneous matches.

In general, a fouled board should be replayed through the substitution of a new board. In addition, penalties will apply in certain circumstances (see below*). Replays through the substitution of one new board shall not be permitted after the result of a session may be known to the contestants, as to which circumstances the Tournament Director's decision shall be binding. If a board is fouled and the non-offending teams are unable to play that board or a substitute board then they will receive 3 IMPs on the board. (subject to a maximum of 2 x 3 IMPs in any 16 board match)

*If a board is fouled and it can be determined that one side is clearly at fault, that side shall be subject to a procedural penalty.

6. Scoring

The difference in the total point score on each board is converted to International Match Points ("IMPs") per W.B.F. scale. Scoring will be Imps converted to VPs as per W.B.F. 'continuous' VP scale for sixteen (16) board matches. This will be posted by the T.D. at the venue.

Bridgemates will be used to enter the results of the boards played. It is North/South's responsibility to enter those results and East/West should validate this input. The Bridgemate score will be the score used as the official record. At the end of each session the T.D. will produce Match records for each team which will be deemed the Match Score.

An error may be corrected if notified to the T.D. For all matches in the trials, the correction period is fifteen (15) minutes from when the Tournament Director's printout is available.

If two teams are tied the result is determined by:-

- (1) The result of the direct match. If still tied by VPs then by the numbers of IMPs in the match. If the IMPs are the same then
- (2) The IMP quotient (total IMPs won divided by total IMPs lost) in all matches played by the tied teams. If a tie still remains
- (3) The higher margin of IMPs earned against the next highest-ranking team that both have played and so on.

Which failing, then by the toss of a coin.

If more than two teams are tied then they are ranked according to the number of VPs obtained against each other. If more than two are still remain tied then from (2) above will apply

7. Substitutes

Subject to the permission of the I.C., a team of four players may be allowed to play an eligible substitute for up to two matches in emergency circumstances. The I.C. may, in exceptional emergency circumstances, give permission to substitute for one extra session. A request for a substitute for what the I.C. considers a convenience reason will not be approved. A substitute may not play in more than one partnership. A substitution, which in the opinion of the I.C. significantly affects the strength/weakness of a pair, is unlikely to be approved. If a suitable substitute cannot be found for a session, that team will automatically concede a walk-over to the opposing team. Substitutes will not be allowed on teams of six players. Notwithstanding the foregoing, the T.D. is empowered to make emergency substitutions. Substitutes may not be a member of another participating team in the trials.

8. Appeals :- Review Procedure

Appeals will be heard by a "Reviewer" appointed by the I.C. The time limit for seeking a review is 30 minutes after the ruling has been given and the cost is \in 50.

The Reviewer will check that the T.D. has gathered the necessary evidence of what occurred when the infraction arose. The Reviewer will then need to be satisfied that the correct law was applied. In matters involving the judgement that was exercised by a player following unauthorised information, incorrect explanation or failure to alert, the Reviewer will clarify that suitable other players have been asked appropriate questions to enable a judgmental view to be obtained. Finally, the Reviewer will check that the ruling that was issued based upon all the information available to the T.D. was within the bounds of reasonableness.

The fact that the Reviewer might have determined a slightly different ruling would not be good reason for the ruling to be varied. In the event that the process had not been followed properly in some material way, the Reviewer will ask the T.D. to correct the failings and issue a new ruling.

If in the opinion of the Reviewer there is insufficient basis for requesting the review one or both of the following sanctions may be applied:

- (i) Forfeiture of the monetary deposit.
- (ii) 2 Victory Points deducted from the score of the appealing side.

International Committee:

Ranald Milne (Convenor), Derek O'Gorman, Hilary McDonagh, Lucy Phelan, Micheal O'Briain.

	Victory Points		
imps	Win	Lose	
0	10.00	10.00	
1	10.31	9.69	
2	10.61	9.39	
3	10.91	9.09	
4	11.20	8.80	
5	11.48	8.52	
6	11.76	8.24	
7	12.03	7.97	
8	12.29	7.71	
9	12.55	7.45	
10	12.80	7.20	
11	13.04	6.96	
12	13.28	6.72	
13	13.52	6.48	
14	13.75	6.25	
15	13.97	6.03	
16	14.18	5.82	
17	14.39	5.61	
18	14.60	5.40	
19	14.80	5.20	
20	15.00	5.00	

	Victory Points	
imps	Win	Lose
21	15.19	4.81
22	15.38	4.62
23	15.56	4.44
24	15.74	4.26
25	15.92	4.08
26	16.09	3.91
27	16.26	3.74
28	16.42	3.58
29	16.58	3.42
30	16.73	3.27
31	16.88	3.12
32	17.03	2.97
33	17.17	2.83
34	17.31	2.69
35	17.45	2.55
36	17.59	2.41
37	17.72	2.28
38	17.85	2.15
39	17.97	2.03
40	18.09	1.91
41	18.21	1.79

	Victory Points	
imps	Win	Lose
42	18.33	1.67
43	18.44	1.56
44	18.55	1.45
45	18.66	1.34
46	18.77	1.23
47	18.87	1.13
48	18.97	1.03
49	19.07	0.93
50	19.16	0.84
51	19.25	0.75
52	19.34	0.66
53	19.43	0.57
54	19.52	0.48
55	19.61	0.39
56	19.69	0.31
57	19.77	0.23
58	19.85	0.15
59	19.85	0.15
60	20.00	0.00